

PHILIP HARRIS – MISSION SCRIPT EXCERPT

Avellino Mountain Rescue

US and British variants. Articy:Draft 3 export format.

1.1.1. Essence Dialogue: sitrep_mountain_source_rescue

CAPTAIN_MACKAY

The local Partisan representative, Valenti has asked for Allied help. Some of her forces have been trapped in a town just up the hill.

CAPTAIN_MACKAY

The Germans have them pinned under heavy fire. Your job is to get up that hill and rescue them.

CAPTAIN_MACKAY

As you advance up the hill, look out for opportunities to set up a forward barracks we can use as a staging ground for reinforcements.

CAPTAIN_MACKAY

The Partisans are holding their own at the moment, but once we get there the Germans will increase the pressure. You'll need to be ready for anything they throw at you.

CAPTAIN_MACKAY

Time's against you, men, so you'll need to move quickly. Good luck.

MISSION_BRITISH

All right, all right. Simmer down. One of the locals, Valenti, has asked for our help. Some of his Partisan mates are trapped in a town just up the hill.

MISSION_BRITISH

Jerry's got 'em pinned down and we need to get up there and give 'em a hand.

MISSION_BRITISH

The hill's pretty steep so we'll want to find somewhere to set up a forward barracks. That'll let us call in reinforcements that won't be too knackered to help by the time they reach the town.

MISSION_BRITISH

The Partisans are holding their own at the moment, but once we get there you can bet Jerry's gonna start upping the pressure. We'll need to be ready.

MISSION_BRITISH

All right, enough gabbing. Those Partisans don't have much time left.

1.1.2. Essence Dialogue: avellino_rescue_progress3

MISSION_US

The Partisans are taking heavy casualties. We need to get up there!

MISSION_BRITISH

Those Partisans are taking a right beating! There'll be none of 'em left if we don't hurry up.

1.1.3. Essence Dialogue: avellino_rescue_main

MISSION_US

Right, men. The Partisans are in that town. A couple of our squads have already started up the hill. We'll join them closer to the top.

MISSION_BRITISH

Right, the Partisans are in that town. A couple of our squads have already started up the hill so let's get moving. We can't let them have all the fun.

1.1.4. Essence Dialogue: avellino_rescue_escalate1

MISSION_US

Get ready, men. We've got more Kraut infantry coming up the north side of the hill.

MISSION_BRITISH

We've got more Jerry infantry coming up the north side of the hill. Time to gird those loins, lads.

1.1.5. Essence Dialogue: avellino_rescue_forwardBase

MISSION_US

That building will make a good forward base.

Flush the German forces out and get set up.

MISSION_BRITISH

That building would make a lovely forward base.

Let's flush Jerry out and get set up.

1.1.6. Essence Dialogue: avellino_rescue_forwardBaseCaptured

MISSION_US

It's not exactly The Ritz, is it? Never mind, it'll do.

MISSION_BRITISH

Well, it's not exactly Buckingham Palace but it'll do.

1.1.7. Essence Dialogue: avellino_rescue_townClear

MISSION_US

Okay, men. The town's clear but the Krauts have got more troops heading this way.

We didn't get this far to back off now. Prep for the counterattack.

MISSION_BRITISH

I've got good news and bad news. The town's clear but there are more enemy troops heading this way.

No time for a breather, let's get prepped to hold 'em off.

1.1.8. Essence Dialogue: avellino_rescue_complete

MISSION_US

The Krauts are retreating, men. Good work. Not sure how much use the locals'll be, but I guess it's better to have them on our side.

MISSION_BRITISH

Okay, looks like Jerry's having second thoughts. Well done, lads.

Hey, Nige. Apparently that Valenti's a woman. Wasn't expecting that. This should put us in her good books, though.

Shouldn't it?
